

# THÉORIE DE L'INFORMATION: MODÈLES, ALGORITHMES, ANALYSE

Brigitte VALLÉE  
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(CNRS et Université de Caen, France)

Exposé au Colloquium Jacques Morgenstern, le 11 février 2010.



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Exposé fondé sur des travaux communs  
avec Julien CLÉMENT, Jim FILL et Philippe FLAJOLET

## Plan of the talk.

- Motivations of the study
- A general model of source
- Description of the main results
- Description of the methods

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The main sorting algorithms or searching algorithms

e.g., QuickSort, BST-Search, InsertionSort,...

deal with  $n$  (distinct) keys  $U_1, U_2, \dots, U_n$  of the same ordered set  $\Omega$ .

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Then, the analysis of all these algorithms is very well known,

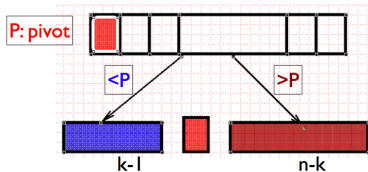
with respect to the number of key-comparisons performed

in the worst-case, or in the average case.



Here, realistic analysis of the two algorithms **QuickSort** and **QuickSelect**

```
QuickSort ( $n, A$ ): sorts the array  $A$   
  Choose a pivot;  
  ( $k, A_-, A_+$ ) := Partition( $A$ );  
  QuickSort ( $k - 1, A_-$ );  
  QuickSort ( $n - k, A_+$ ).
```



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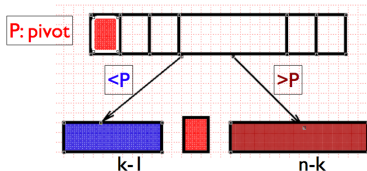
**QuickSort** ( $n, A$ ): sorts the array  $A$

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**QuickSelect** ( $n, m, A$ ): returns the value of the element of rank  $m$  in  $A$ .

Choose a pivot;

$(k, A_-, A_+) := \text{Partition}(A)$ ;

If  $m = k$  then **QuickSelect** := pivot

else if  $m < k$  then **QuickSelect** ( $k - 1, m, A_-$ )

else **QuickSelect** ( $n - k, m - k, A_+$ );

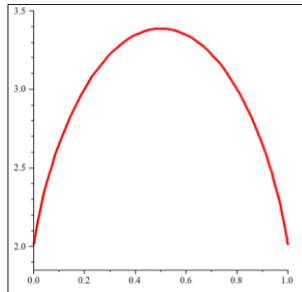
Known results for **QuickSort** and **QuickSelect** for various values of rank  $m$   
 about the **mean** number  $K_n$  of **key-comparisons**

QuickSort ( $n$ )	sorts		$K_n \sim 2n \log n$
QuickMin( $n$ )	minimum	$m = 1$	$K_n \sim 2n$
QuickMax( $n$ )	maximum	$m = n$	$K_n \sim 2n$
QuickRand( $n$ )		$m \in [1..n]_{\mathcal{R}}$	$K_n \sim 3n$
QuickQuant $_{\alpha}(n)$	$\alpha$ -quantile	$m = \lfloor \alpha n \rfloor$	$K_n \sim \kappa(\alpha) n$
QuickMed( $n$ )	median	$m = \lfloor n/2 \rfloor$	$K_n \sim 2(1 + \log 2)n$

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On the right,  
the function  $\kappa : \alpha \mapsto 2[1 + h(\alpha)]$   
where  $h(\cdot)$  is the entropy function  
 $h(\alpha) = \alpha |\log \alpha| + (1 - \alpha) |\log(1 - \alpha)|$



## A more realistic framework for sorting.

Keys are viewed as words. The domain  $\Omega$  of keys is a subset of  $\Sigma^\infty$ ,  
 $\Sigma^\infty = \{\text{the infinite words on some ordered alphabet } \Sigma\}$ .

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The realistic cost of the comparison between two words  $A$  and  $B$ ,

$$A = a_1 a_2 a_3 \dots a_i \dots \quad \text{and} \quad B = b_1 b_2 b_3 \dots b_i \dots$$

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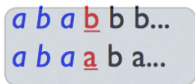
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coincidence=3;    #comparisons=4.

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the number of **symbol-comparisons** ... and its mean value  $S_n$  (for  $n$  words)



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An initial question asked by Sedgewick in 2000...  
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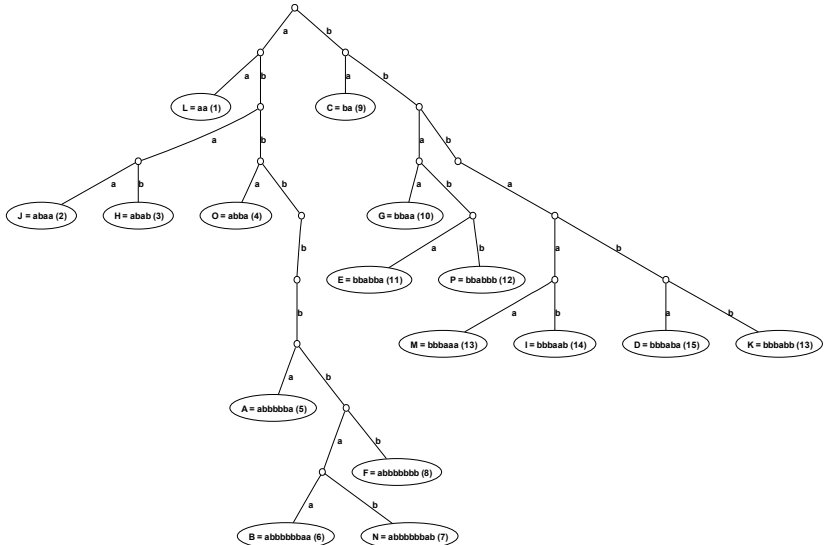
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- Two data structures for sorting a set of words
- the **trie**, for **dictionary** algorithms
  - the **binary search tree** (BST) closely related to **QuickSort**

## An example : A trie built on a set of words.

A = abbbbaa<sup>a</sup>abab B = abbbbaa<sup>a</sup>baa C = baabbbabbbba D = bbbaba<sup>b</sup>bbbaab E = bbabba<sup>a</sup>abbbb  
F = abbbbbb<sup>b</sup>babbb G = bbaabbababab H = ababbababab I = bbbba<sup>b</sup>bbbbbbb J = abaa<sup>b</sup>bbbaabb  
K = bbbabb<sup>b</sup>bbbaa L = aaabbabaaba M = bbbba<sup>a</sup>bbbbbb N = abbbbbb<sup>a</sup>baa O = abba<sup>b</sup>ababbbb P = bbabbb<sup>a</sup>aaabb



## The Trie structure

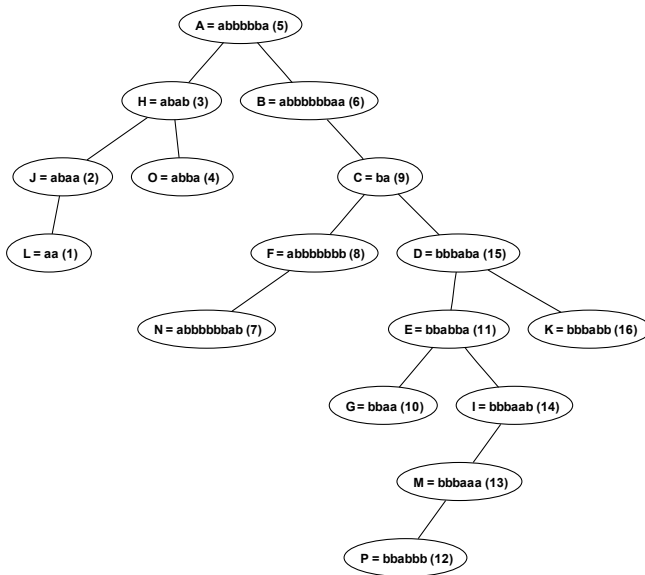
A finite set  $\mathcal{X} = \{X_1, X_2, \dots, X_n\}$  formed with  $n$  words.

The tree  $\text{Trie}(\mathcal{X})$  built on  $\mathcal{X}$  is defined by the three rules:

- If  $|\mathcal{X}| = 0$ ,  $\text{Trie}(\mathcal{X}) = \emptyset$
  - If  $|\mathcal{X}| = 1$ ,  $\mathcal{X} = \{X\}$ ,  $\text{Trie}(\mathcal{X})$  is a **leaf** labeled by  $X$ .
  - If  $|\mathcal{X}| \geq 2$ , then  $\text{Trie}(\mathcal{X})$  is formed with
    - an **internal** node
    - and  $n$  **subtries**  $\text{Trie}(\mathcal{X} \setminus m_1), \dots, \text{Trie}(\mathcal{X} \setminus m_r)$   
where  $\mathcal{X} \setminus m := \{\text{words of } \mathcal{X} \text{ that begin with } m, \text{ stripped of } m\}$ .
- If  $\mathcal{X} \setminus m \neq \emptyset$ , the edge: internal node  $\rightarrow \text{Trie}(\mathcal{X} \setminus m)$  has label  $m$ .

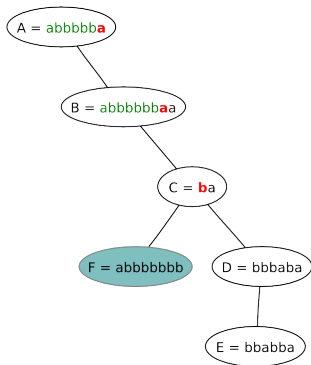
# An example : The BST (binary search tree) built on the same sequence of words

A = abbbbaa (5)   B = abbbbaa (6)   C = baabbbba (9)   D = bbbaba (15)   E = bbabba (11)  
F = abbbbbb (8)   G = bbaa (10)   H = abab (3)   I = bbbbaa (14)   J = abaa (2)  
K = bbbabb (16)   L = aa (1)   M = bbbaaa (13)   N = abbbbbb (7)   O = abba (4)   P = bbabbb (12)



An example : The cost of the insertion of the key  $F$  into the BST

$F = \text{abbbbbb}$



Number of symbol comparisons  
needed = 16

= 7 for comparing to  $A$   
+ 8 for comparing to  $B$   
+ 1 for comparing to  $C$

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## The parametrization of a general source

A general **source**  $\mathcal{S}$  produces infinite words

on an **ordered alphabet**  $\Sigma := \{a_1, \dots, a_r\}$ .

For  $w \in \Sigma^*$ ,  $p_w :=$  probability that a word **begins** with the prefix  $w$ .

The set  $\{p_w, w \in \Sigma^*\}$  defines the source  $\mathcal{S}$ . We assume

$$\pi_k := \sup\{p_w, w \in \Sigma^k\} \rightarrow 0 \quad \text{for } k \rightarrow \infty$$

For each length  $k$ , we consider the  $p_w$ 's for  $w \in \Sigma^k$ ,

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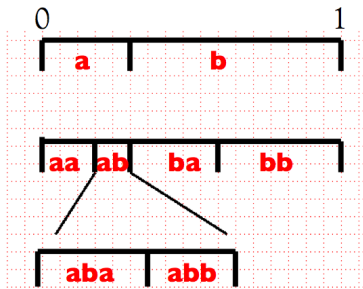
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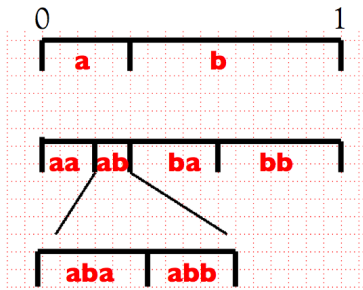
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We define two other probabilities

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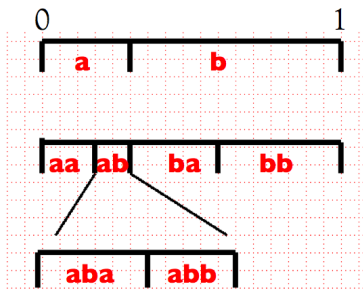
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Then, for any  $X \in \Sigma^\infty$ ,

$$\lim_{w \rightarrow X} p_w^{(-)} = 1 - \lim_{w \rightarrow X} p_w^{(+)} := P(X)$$

Consider the set  $\Sigma^\infty(\mathcal{S})$  the set of infinite words emitted by  $\mathcal{S}$ .

The function  $P : \Sigma^\infty(\mathcal{S}) \rightarrow [0, 1]$  is strictly increasing almost everywhere.

Only possible exceptions:  $P(X) = P(Y)$  iff

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Then, outside the exceptional set, each infinite word  $X$  is written as

$$X = M(u) \text{ with } M : [0, 1] \rightarrow \Sigma^\infty.$$

The map  $M$  provides a parametrization of the source  $\mathcal{S}$ .

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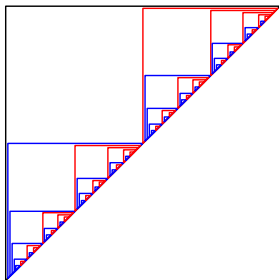
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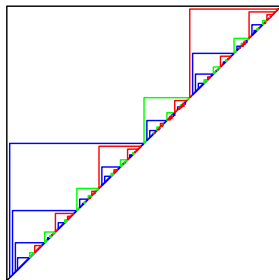
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Instances of fundamental intervals for two memoryless sources.



Memoryless source on  $\{a, b\}$

$p_a = 1/2, p_b = 1/2$

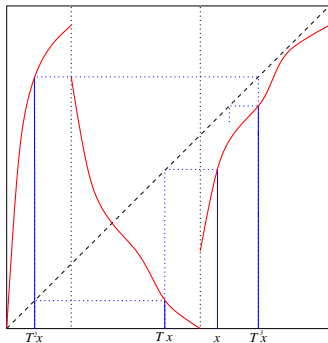
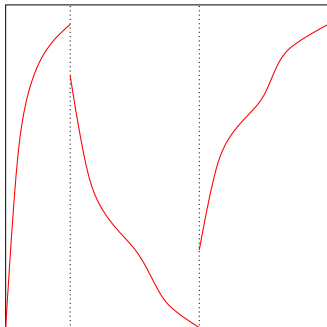


Memoryless source on  $\{a, b, c\}$

$p_a = 1/2, p_b = 1/6, p_c = 1/3$

## Natural instances of sources: Dynamical sources

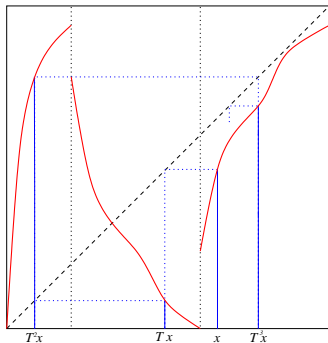
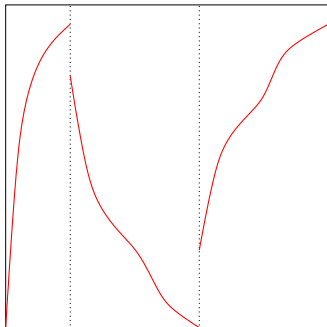
With a shift map  $T : \mathcal{I} \rightarrow \mathcal{I}$  and an encoding map  $\tau : \mathcal{I} \rightarrow \Sigma$ ,  
the emitted word is  $M(x) = (\tau x, \tau T x, \tau T^2 x, \dots \tau T^k x, \dots)$





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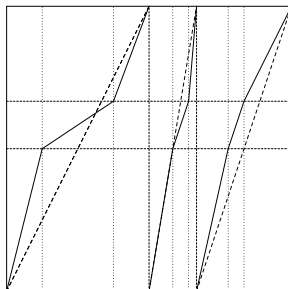
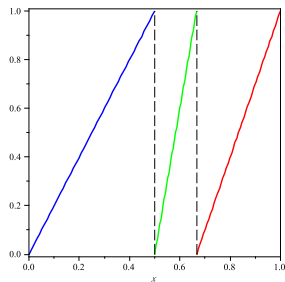
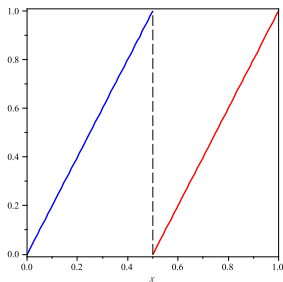
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A dynamical system, with  $\Sigma = \{a, b, c\}$  and a word  $M(x) = (c, b, a, c \dots)$ .

# Memoryless sources or Markov chains.

= Dynamical sources with affine branches....



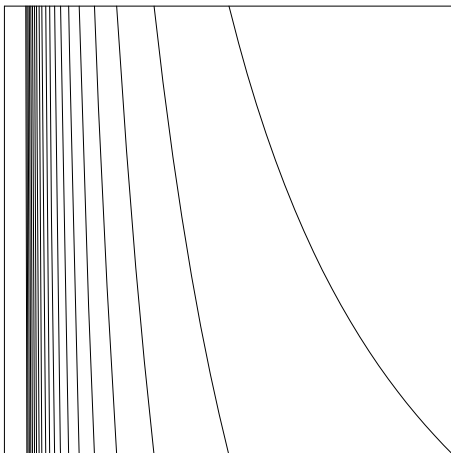
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Example : the Continued Fraction source



A main analytical object related to any source:

the Dirichlet series of probabilities,  $\Lambda(s) := \sum_{w \in \Sigma^*} p_w^{-s}$

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Markov chains, defined by – the vector  $R$  of initial probabilities  $(r_i)$   
– and the transition matrix  $P := (p_{i,j})$

$$\Lambda(s) = {}^t \mathbf{1} (I - P(s))^{-1} R(s) \quad \text{with} \quad P(s) = (p_{i,j}^{-s}), \quad R(s) = (r_i^{-s}).$$

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A general dynamical source

$$\Lambda(s) \text{ closely related to } (I - \mathbf{H}_s)^{-1}$$

where  $\mathbf{H}_s$  is the transfer operator of the dynamical system.



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The number of symbols comparisons used in **QuickSort**, and **QuickSelect**,  
is already studied by **Janson, Fill, Nakama** ('06), but only

- in the case of **memoryless** sources,
- for **QuickSort, QuickMin, QuickMax, QuickRand**

## What is already known about the mean number of symbol-comparisons?

The **Trie** structure is very well-studied, but only for particular sources:  
the so-called simple sources: **memoryless or Markov chains**.

The number of symbols comparisons used in **QuickSort**, and **QuickSelect**,  
is already studied by **Janson, Fill, Nakama** ('06), but only

- in the case of **memoryless** sources,
- for **QuickSort, QuickMin, QuickMax, QuickRand**

Here, we study the mean number of symbol-comparisons,  
in the case of a **general** source and a **general** algorithm of the class.

- There are precise **restrictive hypotheses** on the source,  
and sufficient conditions under which these hypotheses hold.
- We provide a **closed form** for the constants of the analysis,  
for any source of the previous type.
- We use **different** methods, with **limited** computation...

## Case of Trie( $n$ ) [CFV 01]

**Theorem 1.** For any  $\Lambda$ -tame source,  
the mean path length  $T_n$  of a trie built on  $n$  words independently drawn  
from the source satisfies

$$T_n \sim \frac{1}{h_S} n \log n.$$

and involves the **entropy**  $h_S$  of the source  $S$ , defined as

$$h_S := \lim_{k \rightarrow \infty} \left[ \frac{-1}{k} \sum_{w \in \Sigma^k} p_w \log p_w \right],$$

where  $p_w$  is the probability that a word **begins** with prefix  $w$ .

## Case of QuickSort( $n$ ) or BST( $n$ ) [CFFV 08]

**Theorem 2.** For any  $\Lambda$ -tame source,  
the mean number  $S_n$  of symbol comparisons used by QuickSort( $n$ )  
(or the mean number of symbols comparisons used to built the BST)  
on  $n$  words of the source satisfies

$$B_n \sim \frac{1}{h_S} n \log^2 n.$$

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where  $p_w$  is the probability that a word **begins** with prefix  $w$ .

Compared to  $K_n \sim 2n \log n$ , there is an extra factor equal to  $1/(2h_S) \log n$

Compared to  $T_n \sim (1/h_S) n \log n$ , there is an extra factor of  $\log n$ .

## Case of QuickQuant $_{\alpha}(n)$ [CFFV 09]

**Theorem 3.** *For any  $\Pi$ -tame source, the mean number of symbol comparisons used by QuickQuant $_{\alpha}(n)$  satisfies*

$$Q_n^{(\alpha)} \sim \rho_S(\alpha) n \quad \rho_S(\alpha) = \sum_{w \in \Sigma^*} p_w L\left(\frac{|\alpha - \mu_w|}{p_w}\right).$$

$$\mu_w = \frac{1}{2} \left[ p_w^{(+)} + p_w^{(-)} \right] = \text{the middle of the fundamental interval}$$

The function  $L$  is an even function given by  $L(y) = 2[1 + H(y)]$ ,

$$H(y) = \begin{cases} -(y^+ \log y^+ + y^- \log y^-), & \text{if } 0 \leq y < 1/2 \\ 0, & \text{if } y = 1/2 \\ y^+ (\log |y^+| - \log |y^-|), & \text{if } y > 1/2. \end{cases}$$

$H(y)$  is a modified entropy function expressed with  $y^+ := (1/2) + y$ ,  $y^- = (1/2) - y$ .



Some particular cases for the constant  $\rho_S(\alpha)$ .

Constants for QuickMin ( $\alpha = 0 \rightarrow \epsilon = +$ ) and QuickMax ( $\alpha = 1 \rightarrow \epsilon = -$ )

$$c_S^{(\epsilon)} := 2 \sum_{w \in \Sigma^*} p_w \left[ 1 - \frac{p_w^{(\epsilon)}}{p_w} \log \left( 1 + \frac{p_w}{p_w^{(\epsilon)}} \right) \right].$$

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Constant for QuickRand  $\underline{c}_S = \int_0^1 \rho_S(\alpha) d\alpha$

$$\underline{c}_S = \sum_{w \in \Sigma^*} p_w^2 \left[ 2 + \frac{1}{p_w} + \sum_{\epsilon = \pm} \left[ \log \left( 1 + \frac{p_w^{(\epsilon)}}{p_w} \right) - \left( \frac{p_w^{(\epsilon)}}{p_w} \right)^2 \log \left( 1 + \frac{p_w}{p_w^{(\epsilon)}} \right) \right] \right],$$

The constants of the analysis for the binary source.

$$h_{\mathcal{B}} = \log 2, \quad c_{\mathcal{B}}^{(+)} = c_{\mathcal{B}}^{(-)} = c_{\mathcal{B}}^{(\epsilon)}$$

$$c_{\mathcal{B}}^{(\epsilon)} = 4 + 2 \sum_{\ell \geq 0} \frac{1}{2^\ell} + 2 \sum_{\ell \geq 0} \frac{1}{2^\ell} \sum_{k=1}^{2^\ell-1} \left[ 1 - k \log \left( 1 + \frac{1}{k} \right) \right]$$

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$$\underline{c}_{\mathcal{B}} = \frac{14}{3} + 2 \sum_{\ell=0}^{\infty} \frac{1}{2^{2\ell}} \sum_{k=1}^{2^\ell-1} \left[ k + 1 + \log(k+1) - k^2 \log \left( 1 + \frac{1}{k} \right) \right]$$

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$$\text{Numerically, } c_{\mathcal{B}}^{(\epsilon)} = 5.27937\dots, \quad c_{\mathcal{B}} = 8.20731\dots$$

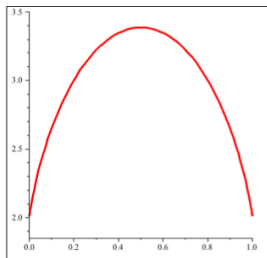
To be compared to the constants of the number of key-comparisons

$$\kappa = 2 \quad \text{or} \quad \kappa = 3$$

The curve  $\alpha \mapsto \rho(\alpha)$  is a fractal deformation of  $\alpha \mapsto \kappa(\alpha)$   
 $\kappa(\alpha)$  the constant of the number of key-comparisons in  $\text{QuickQuant}_\alpha$

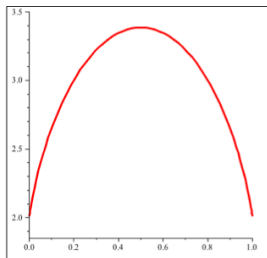
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The plot of  $\alpha \mapsto \kappa(\alpha)$



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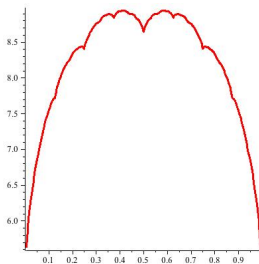
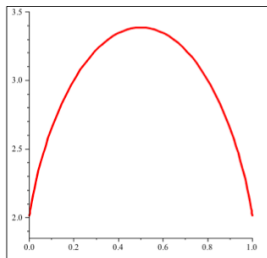


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to the plots of  $\alpha \mapsto \rho(\alpha)$   
for four memoryless sources  
– three unbiased,  $r = 2, 3, 4$   
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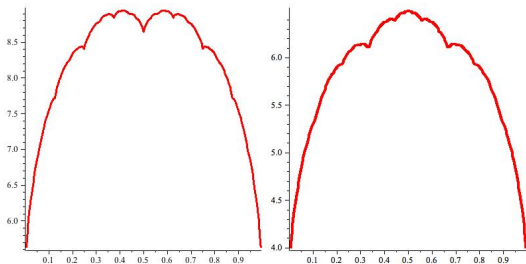
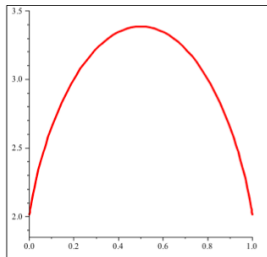
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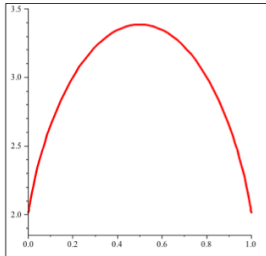
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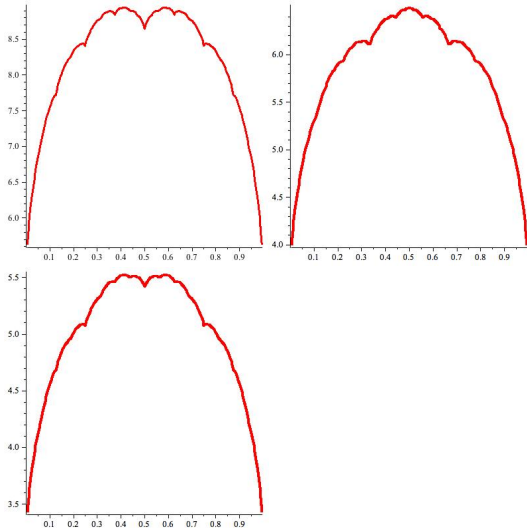
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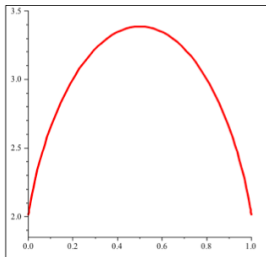


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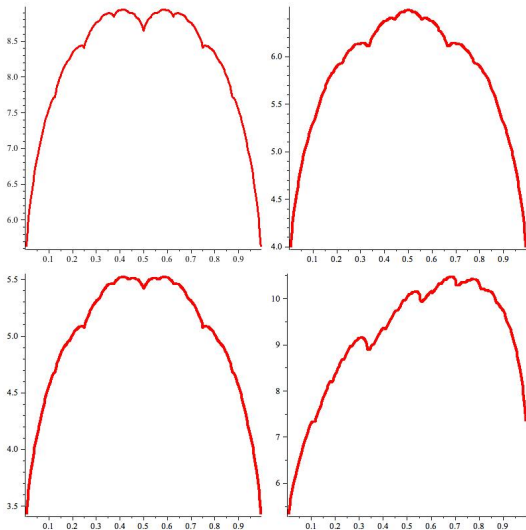


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What about the function  $\alpha \mapsto \rho_{\mathcal{S}}(\alpha)$ ?

In the case where  $\mathcal{S}$  = the unbiased memoryless source with  $r$  symbols.

$\rho_{\mathcal{S}}$  is denoted by  $\rho_r$ .

If  $r$  is odd,  $\rho_r$  is maximum at  $\alpha = 1/2$  (case of QuickMed)

If  $r$  is even, this is not true. For which value of  $\alpha$ ,  $\rho_r(\alpha)$  is maximum?

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When  $r \rightarrow \infty$ ,  $\rho_r(\alpha) \rightarrow 2[1 + h(\alpha)]$

= the constant which intervenes in the mean number of key-comparisons.

(  $h(\cdot)$  is the entropy function)

## Plan of the talk.

- Presentation of the study
- A general model of source
- Description of the main results
- Description of the methods



Three main steps for the analysis  
of the mean number  $S_n$  of symbol comparisons

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$N$  is a **random variable** which follows a Poisson law of parameter  $Z$ .

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(3) **Third step** (analytic).

Then, the **Rice formula** provides the **asymptotics of  $S_n$**  ( $n \rightarrow \infty$ ),

as soon as the **source is “tame”**

$\Lambda$ -tame for QuickSort and Tries ,  $\Pi$ -tame for QuickSelect

(1) Dealing with the Poisson Model  $\mathcal{P}_Z$

- The number  $N$  of keys is drawn according to the Poisson law

$$\Pr[N = n] = e^{-Z} \frac{Z^n}{n!},$$

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Two nice properties of the Poisson model.

about the number  $N_{[a,b]}$  of words  $M(v)$  with  $v \in [a, b]$

- (i)  $N_{[a,b]}$  follows a Poisson law of parameter  $Z(b - a)$ .
- (ii) For  $[a, b] \cap [c, d] = \emptyset$  the variables  $N_{[a,b]}$  and  $N_{[c,d]}$  are independent.

The path-length of a Trie equals

$$\sum_{w \in \Sigma^*} \underline{N}_w \quad \text{with} \quad \underline{N}_w = \mathbf{1}_{[N_w \geq 2]} \cdot N_w,$$

where  $N_w$  is the number of keys which begin with prefix  $w$ .

The mean path-length in the  $\mathcal{P}_Z$  model is then

$$\tilde{T}_Z = \sum_{w \in \Sigma^*} Z p_w [1 - e^{-Z p_w}].$$

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The mean number  $\tilde{S}_Z$  of symbol comparisons for an algorithm  $\mathcal{A}$  is

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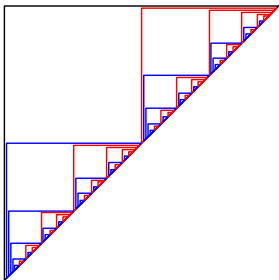
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An (easy) alternative expression for  $\tilde{S}_Z$

$$\tilde{S}_Z = \sum_{w \in \Sigma^*} \int_{\mathcal{T}_w} \tilde{\pi}_Z(u, t) du dt$$

It involves the fundamental triangles  
and separates the rôles of the source and the algorithm.

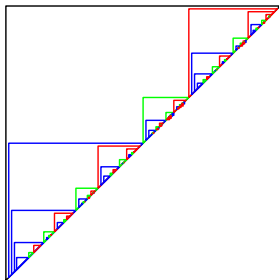
## Instances of fundamental triangles.



On the left:

memoryless source on  $\{a, b\}$

$$p_a = 1/2, p_b = 1/2$$



On the right :

memoryless source on  $\{a, b, c\}$

$$p_a = 1/2, p_b = 1/6, p_c = 1/3$$

Study of the key probability  $\tilde{\pi}_Z(u, t)$  of QuickX (X= Sort or X= Quant <sub>$\alpha$</sub> .)

Related question : When does QuickX compare two keys  $M(u)$  and  $M(t)$ ?

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And for QuickQuant $_{\alpha}$ ? Not so easy!

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The idea is to compare QuickQuant

with a dual algorithm, the QuickVal algorithm.

A parenthesis – Presentation of QuickVal

The QuickVal algorithm is the dual algorithm of QuickSelect,

## A parenthesis – Presentation of QuickVal

The QuickVal algorithm is the dual algorithm of QuickSelect,

```
QuickVal ( $n, a, A$ ). : returns the rank of the element  $a$  in  $B = A \cup \{a\}$   
   $B := A \cup \{a\}$   
  QV ( $n, a, B$ );  
  
QV ( $n, a, B$ ).  
  Choose a pivot in  $B$ ;  
  ( $k, B_-, B_+$ ) := Partition( $B$ );  
  If  $a = \text{pivot}$  then QV :=  $k$   
    else if  $a < \text{pivot}$  then QV := QV ( $k - 1, a, B_-$ )  
      else QV :=  $k + \text{QV}$  ( $n - k, a, B_+$ );
```

## A parenthesis – Presentation of QuickVal

The QuickVal algorithm is the dual algorithm of QuickSelect,

```
QuickVal ( $n, a, A$ ). : returns the rank of the element  $a$  in  $B = A \cup \{a\}$   
   $B := A \cup \{a\}$   
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QuickVal $_{\alpha}$  := the algorithm where the key of interest is the word  $M(\alpha)$

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## Comparison between $\text{QuickVal}_\alpha$ and $\text{QuickQuant}_\alpha$

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- Since the **rank** of  $M(\alpha)$  amongst  $n$  keys is close to  $\alpha n$  (for  $n \rightarrow \infty$ ), the **probabilistic** behaviours of the two algorithms are **close**
- The  $\text{QuickVal}_\alpha$  algorithm is **easy** to deal with since

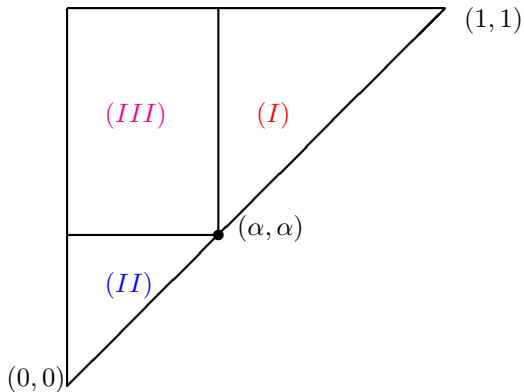
$M(u)$  and  $M(t)$  are compared in  $\text{QuickVal}_\alpha$

iff the **first** pivot chosen in  $\{M(v), v \in [x, y]\}$  is  $M(u)$  or  $M(t)$ .

Here, the interval  $[x, y]$  is the **smallest** interval that contains  $u, t$  and  $\alpha$ .

this means :  $x = \min(\alpha, u)$ ,  $y = \max(\alpha, t)$

The three domains for the definition of the interval  $[x, y]$ ,  
the smallest interval that contains  $u, t, \alpha$



$$[x(u, t), y(u, t)] := \begin{cases} [\alpha, t] & \text{if } u > \alpha & (I) & \sim \text{QuickMin} \\ [u, \alpha] & \text{if } t < \alpha & (II) & \sim \text{QuickMax} \\ [u, t] & \text{if } u < \alpha < t & (III) & \sim \text{QuickSort} \end{cases}$$



In summary, the algorithm **QuickX** with  $X = \text{Sort}$  or  $X = \text{Val}_\alpha$ ,

compares two words  $M(u)$  and  $M(t)$

iff  $M(u)$  or  $M(t)$  is chosen as the **first pivot** in  $\{M(v), v \in [x, y]\}$  with

$[x, y] = [u, t]$  (**QuickSort**),       $[x, y] = [\min(\alpha, u), \max(\alpha, t)]$  (**QuickVal** $_\alpha$ )

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In the Poisson model,  $\tilde{\pi}_Z(u, t) du dt = Z du \cdot Z dt \cdot \tilde{\mathbb{E}}_Z \left[ \frac{2}{2 + N_{[x, y]}} \right]$

$\tilde{\pi}_Z(u, t) = 2 Z^2 f_1(Z(y - x))$  with  $f_1(\theta) := \theta^{-2} [e^{-\theta} - 1 + \theta]$

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With  $f_0(\theta) = \theta(1 - e^{-\theta})$ ,  $f_1(\theta) := \theta^{-2} [e^{-\theta} - 1 + \theta]$ ,  
 Final expressions of the mean cost for Trie and QuickX in the  $\mathcal{P}_Z$  model

$$\tilde{T}_Z = \sum_{w \in \Sigma^*} f_0(Z p_w) \quad \tilde{S}_Z = 2Z^2 \sum_{w \in \Sigma^*} \int_{T_w} f_1(Z(y - x)) du dt,$$

(2) Return to the model where the number  $n$  of keys is fixed.

Expanding  $f_0, f_1$ ,  $f_0(\theta) = \theta[1 - e^{-\theta}]$ ,  $f_1(\theta) := \theta^{-2} [e^{-\theta} - 1 + \theta]$ ,

and using the transfer between the two models  $\frac{S_n}{n!} = [Z^n] (e^Z \cdot \tilde{S}_Z)$

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The series  $\varpi(s)$  is of Dirichlet type, and depends both

- on the algorithm (via the function  $f_0$  or  $f_1$  and interval  $[x, y]$ )
- on the source (via the fundamental triangles  $\mathcal{T}_w$ )

In the three cases, an **exact formula** for  $S_n$  ....

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For the mean path length (Trie or BST),

$\varpi(s)$  is closely related to the Dirichlet series of the probabilities,

$$\varpi_T(s) = -s\Lambda(s) \quad \varpi_B(s) = 2 \frac{\Lambda(s)}{s(s+1)} \quad \text{where} \quad \Lambda(s) := \sum_{w \in \Sigma^*} p_w^{-s}$$

For QuickVal, the expression is more involved,

$$\varpi_Q(s) = 2 \sum_{w \in \Sigma^*} \int_{\mathcal{T}_w} (y-x)^{-(s+2)} du dt$$

### (3) Asymptotic analysis.

Then, the residue formula transforms the sum into an integral:

$$S_n = \sum_{k=2}^n (-1)^k \binom{n}{k} \varpi(-k) = \frac{1}{2i\pi} \int_{d-i\infty}^{d+i\infty} \varpi(s) \frac{n!}{s(s+1)\dots(s+n)} ds,$$

with  $-2 < d < -1$ .

We **shift** the integral on the **right**, and there is one singularity at  $s = -1$ .

What is the **behaviour** of  $\varpi(s)$  near  $\Re s = -1$ ?

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We compare it to **other Dirichlet series**:

– For **Trie**, **BST**,

$\varpi_T(s), \varpi_B(s)$  are related to  $\Lambda(s)$ .

– For **QuickVal**,

$\varpi_Q(s)$  is related to  $\Pi(s)$ .

$$\Lambda(s) := \sum_{w \in \Sigma^*} p_w^{-s},$$

$$\Pi(s) = \sum_{k \geq 0} \pi_k^{-s}.$$

$p_w = \Pr [\text{a word begins with } w],$

$\pi_k = \sup \{p_w; w \in \Sigma^k\}$



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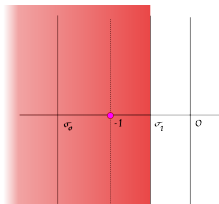
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Most of the “natural” sources are  $\Pi$ -tame !

In this case,

(1)  $\varpi(s)$  is also tame in  $\{\Re s < \sigma_1\}$ .

(2) The function  $\alpha \mapsto \rho_S(\alpha)$  is Hölder of exponent  $\sigma_1 + 1$



(1)  $\Rightarrow$  analysis of QuickVal

(2)  $\Rightarrow$  analysis of QuickQuant

A nice expression for  $\rho_S(\alpha) = \sum_{w \in \Sigma^*} \int_{\mathcal{T}_w} [\max(\alpha, t) - \min(\alpha, u)]^{-1} du dt$

## Study of the mean path length of Trie and BST

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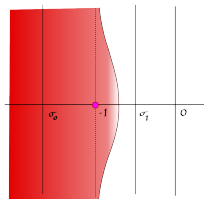
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- (2)  $\Lambda(s)$  is **tame** on the **right of the line**  $\Re s = -1$   
(useful for shifting on the right...)

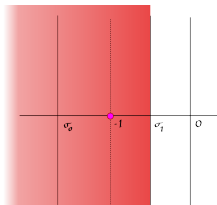
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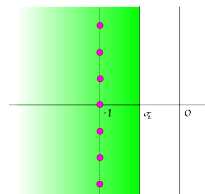
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Situation I  
Hyperbolic region  
Arithmetic condition

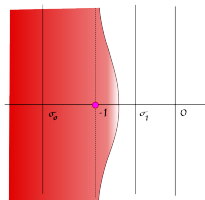


Situation II  
Vertical strip  
Geometric condition

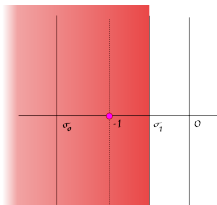


Situation III  
Vertical strip with holes  
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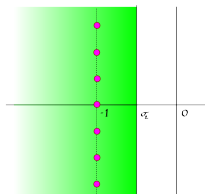
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Situation III  
Vertical strip with holes  
Periodicity condition

For dynamical sources, we provide sufficient conditions  
(of geometric or arithmetic type), under which these behaviours hold.

For a memoryless source,

- the arithmetic condition is based on the **approximability** of ratios  $\log p_i / \log p_j$
- the situation (II) is not possible

## Conclusions.

— For any  $\Lambda$ -tame source,

$$T_n \sim \frac{1}{h_S} n \log n \quad (\text{Trie}), \quad B_n \sim \frac{1}{h_S} n \log^2 n \quad (\text{BST})$$

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— It is easy to adapt our results to the intermittent sources, which emits “long” sequences of the same symbols. In this case,

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— For any reasonable source,  $Q_n = \Theta(n)$  (QuickQuant).



## Long term research projects...

- Revisit the complexity results of the main classical algorithms,  
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and take into account the number of symbol-comparisons...  
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— Provide a sharp “analytic” classification of sources:  
Transfer probabilistic properties of sources into analytical properties of  $\Lambda(s)$ .